M3D1: Brainstorm ideas for Research Proposal presentation















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The final hurdle: the Research Proposal

- Completed in "co-investigator" groups (i.e. lab partners)
- 12 minute talk (every word counts!)
- Propose a <u>novel project</u> to advance the field of biological engineering
 - Tangentially related to 20.109 via techniques or concepts
 - Can have computational component, but that cannot be the focus
 - **NOT** your UROP or other research experience
 - It has to be a piece of engineering (What are you making?)
- Project will include:
 - Research question/goal
 - Specific aims to address research goal
 - Alternative approaches to techniques proposed in specific aims
 - Ethical implications of your work

Here's what's not novel

1) Taking an existing tool and applying it to a different problem without major modifications

2) Following up on a proposed experiment in an existing discussion section (we have the power of pubmed)

Problem



Solution

Problem

Solution

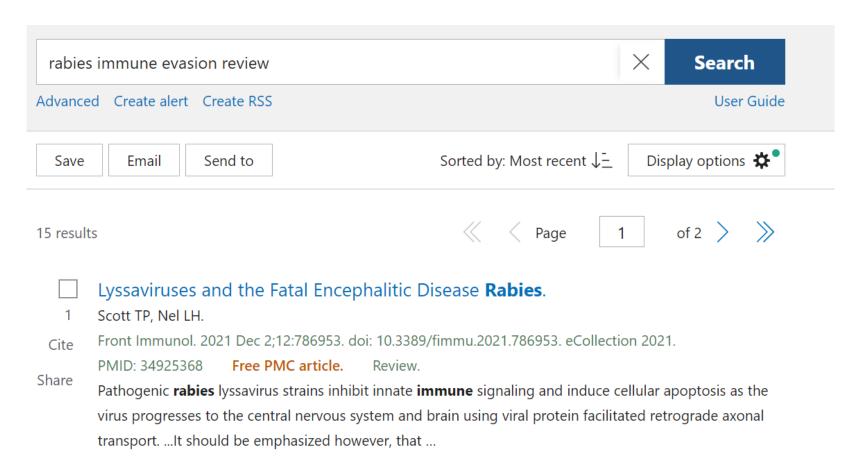
I'm interested in x disease
Y would be a desirable product
We currently lack the tool for z...

Problem



New technology X will allow us to do Y but has Z limitations...

- Review Papers are your friend!
- Sort by most recent to catch up
- Once caught up, consult the latest literature on the gaps and unaddressed problems in the field (discussion section!)



Helpful info on the wiki



What are we doing today?

- Discuss research from Tyler's perspective with his ongoing PhD project
- Do an initial chat with your lab partner/co-investigator to talk about ideas and common interests
- Discuss deciding on research questions and projects with a former 20.109 student, Desmond Edwards at 1:45pm
- Re-group and continue to work on developing your own proposal ideas
- Discuss research and troubleshooting with a former 20.109 student and current TA, Daphne Faber at 3:45pm
- Final regroup to put final touches on the research question/goal you think you would like to pursue for Mod 3